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Figure 1. PS1Exec command-line syntax. Running a PowerShell script (.ps1) file To run a PowerShell script (.ps1) file with ps1exe32 or ps1exe64, use the following syntax: ps1exe32 [-p] [-q] [-w] [-d path] [-s windowstate] [-t title] filename argument [.[.]] On 64-bit platforms, use ps1exe64 instead of ps1exe32. (If you run

ps1exe32 on a 64-bit machine, it will execute the 32-bit version of PowerShell instead of the 64-bit version, which is probably not what you intended.) Important! All of ps1exec's command-line arguments (-p, -q, -w, -d, -s, and -t) must appear before the script file's name on the command line. Arguments that you can use with ps1exec to run a PowerShell script include the following: -p Causes the console window to pause for an Enter keystroke after the script finishes running. -q ps1exec runs silently.

Without -q, ps1exec will display a dialog box if it encounters an error. -w Wait for powershell.exe to close. Without -w, ps1exec will start powershell.exe to run the script and then exit immediately. (I recommend -w if you use ps1exec to schedule a PowerShell script so that the task scheduler will know when the script finishes running.) -d path Specify a starting directory for powershell.exe. If the path contains spaces, enclose it in double quotes ("). You can also use single quotes around the path (') if

you are running ps1exec from a PowerShell prompt. -s windowstate windowstate is a number that specifies the default initial window state for the PowerShell console window. The default window state is 1. -t title Specify a title for the PowerShell console window. If the title contains spaces, enclose it in double quotes ("). You can also use single quotes around the title (') if you are running ps1exec from a PowerShell prompt. filename Specify the name of the script file you want to run. If the script's path

and/or filename contains spaces, enclose the entire path and filename in double quotes ("). You can also use single quotes around the script file's name and path (

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The purpose of this document is to explain how to use ps1exec to run a PowerShell script in the background. The documentation is not intended to be used as a how-to document for installing, configuring, or running ps1exec.

ps1exec determines the PowerShell executable file name, and then reads the registry to find the location of powershell.exe. The RunAs Token Executing a script that requires PowerShell 5.0 or later may fail, if the command to run the script is prefixed with the RunAs token. This token is not available in earlier versions of PowerShell. Many functions that require the RunAs token start by attempting to determine the RunAs token. However, if the RunAs token isn't available, the function

returns a non-zero exit code. The following example uses the Invoke-ps1exec cmdlet to run the script cmdlet.ps1 in the background, without the RunAs token: The following example uses the Invoke-ps1exec cmdlet to run the script cmdlet.ps1 in the background, with the RunAs token. This example shows how to ensure that your script uses a newer version of PowerShell than the version installed on the computer. In this example, the RunAs token used to enable the script to run in the

background is not removed from the cmdlet.ps1 file, so you should use this file with ps1exec's -d option, to ensure the script will run in the background with the token that it expects. Line 1 Line 2 Line 3 Line 4 Line 5 Line 6 Line 7 Line 8 Line 9 Line 10 Line 11 Line 12 Line 13 Line 14 Line 15 Line 16 Line 17 Line 18 Line 19 Line 20 Line 21 Line 22 Line 23 Line 24 Line 25 Line 26 Line 27 Line 28 Line 29 Line 30 Line 31 Line 32 Line 33 Line 34 Line 35 Line 36 Line 37 Line 38 Line 39 Line 40

Line 41 Line 42 Line 43 Line 44
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Line 57 Line 58 Line 59 Line 60
Line 61 Line 62 Line 63 Line 64
Line 65 Line 66 6a5afdab4c

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ps1exec parses the script file's name and all arguments and stores them in the appropriate Windows PowerShell registry keys. Additionally, ps1exec determines the preferred type of PowerShell file system for the script file's path and copies the path to the PowerShell temp folder (i.e., %TEMP%). Windows PowerShell's script execution model is "per-session," so after running the script, the data is no

longer available. The environment in which the script runs makes a copy of the data, so you might want to run the script multiple times. ps1exec uses the Windows PowerShell temporary file system for this purpose, and it also retains the copy in case you want to run the script again later. ps1exec stores a copy of the script file's data in a.ps1_data file that is stored in the temp folder. You can access this file using the %TEMP%\ps1_data folder. Hiding the PowerShell Console Window

To specify a PowerShell console window's initial state, use the -w option. For example, you might use the command-line option: -w -2 This will cause the PowerShell console window to be displayed with the initial state set to "2." For more information about the available console window states, see Switching to the PowerShell Console (ps1exec also allows you to specify a PowerShell console window's title. For more information, see Specifying the Initial Window State and Console

Window Title in Windows PowerShell (Example: To run a script named running_script.ps1 in a new console window, use the command-line option: -w -2 -t "Running Script" Important! It is not possible to embed a double quote character ("") in a PowerShell console window's title. You can use single quotes (') instead of double quotes, but you must double embedded single quotes. Running a PowerShell Script in a New Console Window Using ps1exec ps1exec hides the

console window after a script runs, so you can start a PowerShell script in a new console window without stopping your work in an existing console window. As an example, suppose you created a file named running_script.ps1 that contains the following: $sp

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ps1exec must start a new PowerShell console window to run a script. By default, this console window will be paused after the

script finishes running, so that the user can use the console window to view the script's output. ps1exe creates a new console window for the script's execution by using the Winlogon module. ps1exe takes four command-line arguments, two of which (path and title) allow you to control the behavior of the console window. The second argument must contain a number specifying the initial window state, and the third argument must contain a string, which is the console window's title. The

example below shows how to use ps1exe to run a sample PowerShell script called MyScript.ps1. Run the following from a PowerShell prompt: Set-Location (New-PSDrive) Set-Location $psdrive: 'K:\ps1exec\ps1exec' & 'K:\ps1exec\ps1exec\MyScript.ps1' The first statement changes the current directory to the root of the K: drive. The second statement changes the current directory to the root of the K: drive. Then, the third statement runs ps1exec's ".\MyScript.ps1"

command. Example: Hiding the console window To run a PowerShell script in the background but hide the console window after the script finishes running, use the -w flag. When using this option, ps1exe will exit immediately, but it will not display a dialog box if an error occurs. After running a script, click the "Pause for Enter keystroke" button to display the console window.

```
$psdrive=Get-PSDrive Set-Location $psdrive:'K:\ps1exec\ps1exec' &
```

'K:\ps1exec\ps1exec\MyScript.ps1' -w Using this option allows you to schedule PowerShell scripts that run in the background, but if the script fails, they will not be displayed. You can click "Pause for Enter keystroke" to display the console window. Example: The second console window example To run a PowerShell script in a background console window and automatically display the window, use the -d flag. When using this option, ps1exec will exit immediately, but it will display a

dialog box if an error occurs. After running a script, click the "Pause for Enter keystroke"

System Requirements:

CPU: Intel Core i3-7100 or AMD equivalent GPU: NVIDIA GeForce GTX660 or AMD Radeon HD7770 or equivalent Memory: 4GB RAM Hard Drive: 50GB OS: Microsoft Windows 7 or higher Sound Card: High Definition Audio Output Supported Input Device: Keyboard and mouse Video Card: NVIDIA GeForce GTX560 or AMD Radeon HD7700 or equivalent DirectX: Version 11 You must have

previously downloaded the DirectX files. If you do not have the DirectX files installed on your computer, please